

Calculus and linear algebra for biomedical  
engineering  
Week 2: Linear algebra and analytic geometry

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# Overview

- 1 Vectors and vector spaces
- 2 Geometric interpretation
- 3 Straight lines
- 4 Linear independence
- 5 Planes

## Tuples or row vectors

### Definition.

For  $n \in \mathbb{N}$ , and  $x_1, \dots, x_n \in \mathbb{R}$ , we denote the associated  **$n$ -tuple** or **row vector** by  $(x_1, \dots, x_n)$ . Two row vectors  $(x_1, \dots, x_n)$  and  $(y_1, \dots, y_n)$  are **equal** precisely when

$$x_1 = y_1 \wedge x_2 = y_2 \wedge \dots \wedge x_n = y_n .$$

### Remarks

- Note the difference of tuples to sets:  $\{1, 2, 4\} = \{4, 2, 1\}$ , but  $(1, 2, 4) \neq (4, 2, 1)$ .
- Clearly, we can identify  $\mathbb{R}^1$  with  $\mathbb{R}$ . Observe also that  $\mathbb{R}^2 = \mathbb{C}$ , by our original definition.

# Interpretation of tuples

Tuples are **ordered collections of data**. For instance, suppose you want to record, for a group of people,

- shoe size (german units),
- height (in cm), and
- weight (in kg).

This amounts to recording a 3-tuple (or **triple**) of numbers for each person, e.g., in the order shoe size, height, weight.

Here it is clear that the tuples  $(43, 180, 75)$  and  $(75, 180, 43)$  are vastly different.

# Column vectors. The set $\mathbb{R}^n$

## Definition.

For  $n \in \mathbb{N}$ , and  $x_1, \dots, x_n \in \mathbb{R}$ , we denote the associated **column vector** by

$$\begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \text{ or } (x_1, \dots, x_n)^T .$$

We define the  **$n$ -dimensional Euclidian space** as the set of column vectors

$$\mathbb{R}^n = \{(x_1, \dots, x_n)^T : x_1, \dots, x_n \in \mathbb{R}\}$$

Elements of  $\mathbb{R}^n$  are denoted as  $\mathbf{x} = (x_1, \dots, x_n)^T$ . The **origin** is the vector  $\mathbf{0} = (0, \dots, 0)^T \in \mathbb{R}^n$ .

# Vector space operations

## Definition.

Let  $\mathbf{x} = (x_1, \dots, x_n)^T$  and  $\mathbf{y} = (y_1, \dots, y_n)^T \in \mathbb{R}^n$ , and  $s \in \mathbb{R}$ .

**Vector addition/subtraction:** The **sum of  $\mathbf{x}$  and  $\mathbf{y}$**  is defined as

$$\mathbf{x} + \mathbf{y} = (x_1 + y_1, \dots, x_n + y_n)^T, \quad \mathbf{x} - \mathbf{y} = (x_1 - y_1, \dots, x_n - y_n)^T \quad (1)$$

**Multiplying a vector with a scalar:** Scalar multiplication of  $s \in \mathbb{R}$  with the vector  $\mathbf{x}$  is defined as

$$s \cdot (x_1, \dots, x_n)^T = (sx_1, \dots, sx_n)^T. \quad (2)$$

The  $\cdot$  is often omitted.

Remarks: The definition of the addition generalizes addition in  $\mathbb{R} = \mathbb{R}^1$  and in  $\mathbb{C} = \mathbb{R}^2$ .

# Vector space axioms

## Theorem.

$\mathbb{R}^n$  fulfills the **vector space axioms**: Let  $\mathbf{a}, \mathbf{b}, \mathbf{c} \in \mathbb{R}^n$  be arbitrary vectors, and  $s, t \in \mathbb{R}$ .

$$\text{V.1 } \mathbf{a} + \mathbf{b} = \mathbf{b} + \mathbf{a}$$

$$\text{V.2 } (\mathbf{a} + \mathbf{b}) + \mathbf{c} = \mathbf{a} + (\mathbf{b} + \mathbf{c})$$

$$\text{V.3 } \mathbf{0} = (\mathbf{a} - \mathbf{a}) = 0 \cdot \mathbf{a}$$

$$\text{V.4 } s(\mathbf{a} + \mathbf{b}) = s\mathbf{a} + s\mathbf{b}.$$

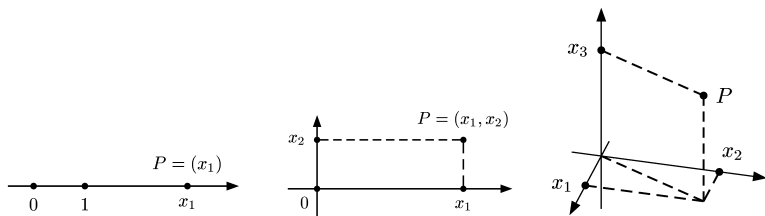
$$\text{V.5 } (s + t)\mathbf{a} = s\mathbf{a} + t\mathbf{a}$$

$$\text{V.6 } \mathbf{a} = 1\mathbf{a} = \mathbf{0} + \mathbf{a}$$

# Geometric interpretation of vectors

For  $n = 1, 2, 3$ , we can think of  $\mathbb{R}^n$  as a straight line, a plane and as three-dimensional space, respectively. Elements are visualized both as **points** or as **arrows** connecting the points with the **origin 0**.

Points in  $n$ -dimensional space,  $n = 1, 2, 3$

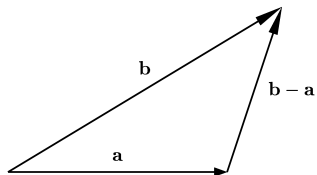
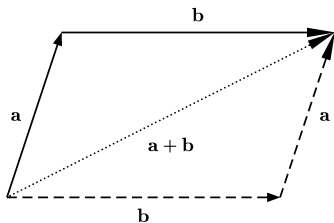




# Geometric interpretation of addition

The **sum** of two vectors  $\mathbf{a}$ ,  $\mathbf{b}$  corresponds to the diagonal of the parallelogram with sides  $\mathbf{a}$  and  $\mathbf{b}$ .

Illustration of sum and difference



# Scalar product and length

**Definition.** Let  $\mathbf{a}, \mathbf{b} \in \mathbb{R}^n$ .

- ① The **scalar product** of  $\mathbf{a}$  and  $\mathbf{b}$  is defined as

$$\mathbf{a} \cdot \mathbf{b} = a_1 b_1 + a_2 b_2 \dots + a_n b_n \quad .$$

- ②  $|\mathbf{a}| = \sqrt{\mathbf{a} \cdot \mathbf{a}}$  is called **length** or **Euclidian norm** of  $\mathbf{a}$ . The **distance** between two vectors  $\mathbf{a}$  and  $\mathbf{b}$  is  $|\mathbf{a} - \mathbf{b}|$ .
- ③ If  $\mathbf{a} \cdot \mathbf{b} = 0$ , then  $\mathbf{a}$  and  $\mathbf{b}$  are called **orthogonal**, and we write  $\mathbf{a} \perp \mathbf{b}$ .

**Remarks:**

- **Warning:** Do not confuse scalar product with scalar multiplication!  
In scalar products, the  $\cdot$  is not omitted.
- The length of a vector generalizes the length of complex numbers.

# Properties of scalar product and length

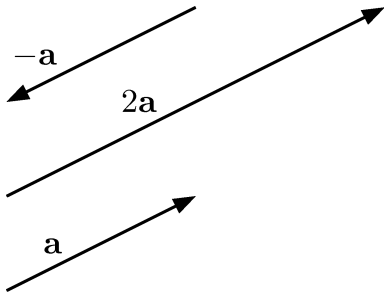
## Theorem.

For  $\mathbf{a}, \mathbf{b}, \mathbf{c} \in \mathbb{R}^n$  and  $s \in \mathbb{R}$ .

- (i)  $(s\mathbf{a}) \cdot \mathbf{b} = s(\mathbf{a} \cdot \mathbf{b})$
- (ii)  $\mathbf{a} \cdot \mathbf{b} = \mathbf{b} \cdot \mathbf{a}$
- (iii)  $(\mathbf{a} + \mathbf{b}) \cdot \mathbf{c} = \mathbf{a} \cdot \mathbf{c} + \mathbf{b} \cdot \mathbf{c}$
- (iv)  $|\mathbf{a}| \geq 0$ , with  $|\mathbf{a}| = 0$  only for  $\mathbf{a} = \mathbf{0}$
- (v)  $|s\mathbf{a}| = |s| |\mathbf{a}|$
- (vi) Cauchy-Schwarz inequality:  $|\mathbf{a} \cdot \mathbf{b}| \leq |\mathbf{a}| |\mathbf{b}|$
- (vii) Triangle inequality:  $||\mathbf{a}| - |\mathbf{b}|| \leq |\mathbf{a} + \mathbf{b}| \leq |\mathbf{a}| + |\mathbf{b}|$

# Geometric interpretation of scalar multiplication

As a consequence of part (v) of the theorem: Multiplication by a scalar  $s > 0$  amounts to multiplying the **length** with  $s$ . Multiplication by  $s = -1$  results in a vector pointing in the opposite direction.



# Angle and projection

**Definition.**

Let  $\mathbf{a}, \mathbf{b} \in \mathbb{R}^n \setminus \{\mathbf{0}\}$ .

(i) The **orthogonal projection of  $\mathbf{a}$  onto  $\mathbf{b}$**  is defined as

$$\text{proj}_{\mathbf{b}} \mathbf{a} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{b}|^2} \mathbf{b}$$

(ii) The **angle between  $\mathbf{a}$  and  $\mathbf{b}$**  is defined as the unique  $\alpha \in [0, \pi)$  satisfying

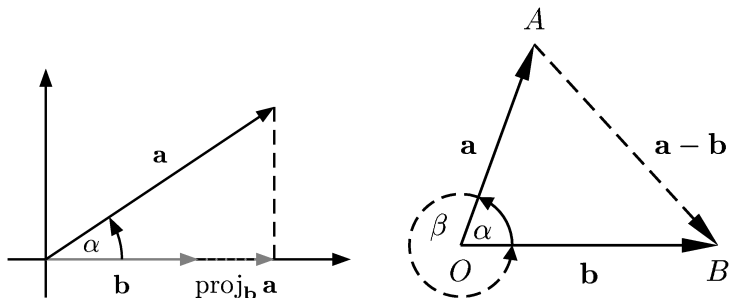
$$\cos(\alpha) = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} .$$

Note that if  $|\mathbf{b}| = 1$ , the two notions are related via

$$|\text{proj}_{\mathbf{b}} \mathbf{a}| = |\mathbf{a}| \cos(\alpha)$$

# Illustration of angle and projection

Orthogonal projection (left) and angle (right). Projection amounts to dropping a perpendicular from  $\mathbf{a}$  onto  $\mathbf{b}$ .



# Properties of angle and projection

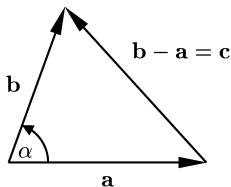
**Theorem.** Let  $\mathbf{a}, \mathbf{b} \in \mathbb{R}^n$  with angle  $\alpha$ , and  $\mathbf{c} = \mathbf{a} - \mathbf{b}$ .

(i) **Cosine Theorem:**

$$|\mathbf{c}|^2 = |\mathbf{a}|^2 + |\mathbf{b}|^2 - 2|\mathbf{a}||\mathbf{b}|\cos(\alpha) . \quad (3)$$

(ii) **Pythagoras' Theorem:** If  $\mathbf{a} \perp \mathbf{b}$ , then

$$|\mathbf{c}|^2 = |\mathbf{a}|^2 + |\mathbf{b}|^2 . \quad (4)$$



# Straight lines

**Definition.** Let  $\mathbf{a}, \mathbf{b} \in \mathbb{R}^n$ , with  $\mathbf{b} \neq \mathbf{0}$ . The straight line through  $\mathbf{a}$  with direction  $\mathbf{b}$  is the set

$$\mathbb{L} = \{\mathbf{c} = \mathbf{a} + s\mathbf{b} : s \in \mathbb{R}\} . \quad (5)$$

The description (5) is called **parametric form** of  $\mathbb{L}$ ,  $\mathbf{b}$  is called its **direction vector**.

**Remark:** The line  $\mathbb{L}$  does not change, if we replace

- $\mathbf{a}$  by  $\mathbf{a}' = \mathbf{a} + s\mathbf{b}$ , and
- $\mathbf{b}$  by  $\mathbf{b}' = r\mathbf{b}$  (for  $r \neq 0$ ).

I.e., the line does not depend on the **length** of the direction vector.



# Parallel lines

**Definition.** Let  $\mathbb{L}, \mathbb{L}' \subset \mathbb{R}^n$  be straight lines, such that

- 1  $\mathbb{L}$  is the straight line through  $\mathbf{a}$  with direction  $\mathbf{b}$ ;
- 2  $\mathbb{L}'$  is the straight line through  $\mathbf{a}'$  with direction  $\mathbf{b}'$ ; and
- 3 there exists real number  $s$  such that  $\mathbf{b}' = s\mathbf{b}$ .

Then  $\mathbb{L}$  and  $\mathbb{L}'$  are called **parallel**.

## Straight lines in $\mathbb{R}^2$

**Theorem.** Let  $\mathbb{L}, \mathbb{L}' \subset \mathbb{R}^2$  denote straight lines. Then precisely one of the following three cases can occur:

- 1  $\mathbb{L} = \mathbb{L}'$ ;
- 2  $\mathbb{L}$  and  $\mathbb{L}'$  are parallel, with  $\mathbb{L} \cap \mathbb{L}' = \emptyset$ ;
- 3  $\mathbb{L} \cap \mathbb{L}' = \{\mathbf{x}\}$ , for a suitable  $\mathbf{x} \in \mathbb{R}^2$ .

Hence, the intersection of two straight lines consists either of zero, one or infinitely many points.

How does one decide which case applies? And how does one compute the intersection?

# Alternative descriptions of lines

**Theorem.** Let  $\mathbb{L} \subset \mathbb{R}^n$  be a straight line

- (i)  $\mathbb{L}$  is uniquely determined by two points  $\mathbf{x}, \mathbf{y} \in \mathbb{L}$ , with  $\mathbf{x} \neq \mathbf{y}$ :  
Defining  $\mathbf{b} = \mathbf{x} - \mathbf{y}$ , one has

$$\mathbb{L} = \{\mathbf{c} = \mathbf{x} + s\mathbf{b} : s \in \mathbb{R}\} . \quad (6)$$

- (ii) Assume that  $n = 2$ . There exists a vector  $\mathbf{n} \in \mathbb{R}^2$  with  $|\mathbf{n}| = 1$ , and  $r \geq 0$  such that

$$\mathbb{L} = \{\mathbf{c} \in \mathbb{R}^2 : \mathbf{c} \cdot \mathbf{n} = r\} . \quad (7)$$

Part (i) is very convenient for **defining** lines, whereas part (ii) will turn out useful for calculations. The equation (7) is called **Hesse's normal form** of the line  $\mathbb{L}$ , and  $\mathbf{n}$  is the **normal vector** of  $\mathbb{L}$ .

# Applications of Hesse's normal form

## Theorem

Consider two straight lines  $\mathbb{L}, \mathbb{M} \subset \mathbb{R}^2$ , given by the equations

$$\mathbb{L} = \{\mathbf{c} \in \mathbb{R}^2 : \mathbf{c} \cdot \mathbf{n} = r\} \text{ and } \mathbb{M} = \{\mathbf{c} \in \mathbb{R}^2 : \mathbf{c} \cdot \mathbf{m} = s\}, \quad (8)$$

with  $\mathbf{n}, \mathbf{m}$  of length 1, and  $r, s > 0$ . Then the following statements are true:

- (i)  $\mathbb{L}$  is **uniquely defined** by  $\mathbf{n}$  and  $r > 0$ :  $\mathbb{L} = \mathbb{M}$  if and only if  $\mathbf{n} = \mathbf{m}$  and  $r = s$ .
- (ii)  $\mathbb{L} \cap \mathbb{M} = \emptyset$  if and only if  $(\mathbf{n} = \mathbf{m} \text{ and } r \neq s)$  or  $(\mathbf{n} = -\mathbf{m})$ .

## Computation of Hesse's normal form

Given a line  $\mathbb{L} \subset \mathbb{R}^2$  in parametric form

$$\mathbb{L} = \{\mathbf{c} = \mathbf{a} + s\mathbf{b} : s \in \mathbb{R}\} ,$$

how does one compute its Hesse normal form? We are looking for  $\mathbf{n}$  and  $r > 0$  such that, in particular,

$$\mathbf{n} \cdot \mathbf{a} = r$$

$$\mathbf{n} \cdot (\mathbf{a} + \mathbf{b}) = r .$$

Subtracting the upper from the lower equation, we obtain

$$\mathbf{n} \cdot \mathbf{b} = 0 , \text{ which means } \mathbf{n} \perp \mathbf{b}, \text{ or } n_1 b_1 + n_2 b_2 = 0 .$$

We also want  $|\mathbf{n}| = 1$ , which leaves two possible solutions

$$\mathbf{n}_{1,2} = \pm \frac{(b_2, -b_1)}{|\mathbf{b}|} .$$

Among these, pick  $\mathbf{n}$  such that  $\mathbf{n} \cdot \mathbf{a} \geq 0$ , and let  $r = \mathbf{n} \cdot \mathbf{a}$ .

# Minimal distance of a point to a line

Given a line  $\mathbb{L} \subset \mathbb{R}^2$  and a point  $\mathbf{x} \in \mathbb{R}^2$ , we define the **distance of  $\mathbf{x}$  to  $\mathbb{L}$**  as

$$\text{dist}(\mathbf{x}, \mathbb{L}) = \min_{\mathbf{c} \in \mathbb{L}} |\mathbf{c} - \mathbf{x}|$$

**Theorem.** Let  $\mathbb{L}$  be given in Hesse normal form,

$$\mathbb{L} = \{\mathbf{c} \in \mathbb{R}^2 : \mathbf{c} \cdot \mathbf{n} = r\}$$

Then the distance of a point  $\mathbf{x}$  to line  $\mathbb{L}$  is computed as

$$\text{dist}(\mathbf{x}, \mathbb{L}) = |\mathbf{x} \cdot \mathbf{n} - r| .$$

The point on  $\mathbb{L}$  with smallest distance to  $\mathbf{x}$  is computed as

$$\mathbf{c}_0 = \mathbf{x} + (r - \mathbf{x} \cdot \mathbf{n})\mathbf{n} .$$

# Linear combinations and linear independence

**Definition.** Let  $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_m \in \mathbb{R}^n$ .

- ①  $\mathbf{b} \in \mathbb{R}^n$  is called **linear combination** of  $\mathbf{a}_1, \dots, \mathbf{a}_m$  if there exist **coefficients**  $s_1, \dots, s_m \in \mathbb{R}$  such that

$$\mathbf{b} = s_1 \mathbf{a}_1 + s_2 \mathbf{a}_2 + \dots + s_m \mathbf{a}_m \quad .$$

- ② The system  $(\mathbf{a}_j)_{j=1, \dots, m}$  is called **linearly dependent** if, for some index  $1 \leq i \leq m$ , the vector  $\mathbf{a}_i$  is a linear combination of  $(\mathbf{a}_j)_{j \neq i}$ . Otherwise, it is called **linearly independent**.

**Theorem. (Uniqueness of coefficients)** Let  $\mathbf{a}_1, \dots, \mathbf{a}_m$  be linearly independent, and assume that

$$\begin{aligned} \mathbf{b} &= s_1 \mathbf{a}_1 + s_2 \mathbf{a}_2 + \dots + s_m \mathbf{a}_m \\ &= t_1 \mathbf{a}_1 + t_2 \mathbf{a}_2 + \dots + t_m \mathbf{a}_m \end{aligned}$$

Then  $t_1 = s_1, t_2 = s_2, \dots, t_m = s_m$ .

## Example for linear independence

Consider the vectors  $\mathbf{a} = (1, 0)$ ,  $\mathbf{b} = (0, 1)^T$  and  $\mathbf{c} = (1, 1)^T$ . Then  $\mathbf{a}, \mathbf{b}$  are linearly independent:

$$\text{For all } s \in \mathbb{R} : s\mathbf{a} = (s, 0)^T \neq (0, 1)^T = \mathbf{b} .$$

One shows similarly that  $\mathbf{a}, \mathbf{c}$  are linearly independent, as well as  $\mathbf{b}, \mathbf{c}$ .

But: The system  $\mathbf{a}, \mathbf{b}, \mathbf{c}$  is **linearly dependent**:  $\mathbf{c} = \mathbf{a} + \mathbf{b}$ .



# The span of a system of vectors

**Definition.** Let  $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_m \in \mathbb{R}^n$ . The **span** of these vectors is the set

$$\begin{aligned}\text{span}(\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_m) &= \\ &= \{ \mathbf{b} \in \mathbb{R}^n : \mathbf{b} \text{ is a linear combination of } \mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_m \} \subset \mathbb{R}^n\end{aligned}$$

**Theorem.** Let  $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_m \in \mathbb{R}^n$ , and let  $U = \text{span}(\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_m)$ . Then  $U$  is a **subspace**, i.e. it fulfills

S.1  $\mathbf{0} \in U$ .

S.2 If  $\mathbf{b}, \mathbf{c} \in U$ , then  $\mathbf{b} + \mathbf{c} \in U$ .

S.3 If  $s \in \mathbb{R}$ , and  $\mathbf{b} \in U$ , then  $s\mathbf{b} \in U$ .

Remark: The theorem expresses that  $U$  is **closed** under vector addition and scalar multiplication.

## Definition of a plane

**Definition.** Let  $\mathbf{a}, \mathbf{b}, \mathbf{c} \in \mathbb{R}^n$ , with  $\mathbf{a}, \mathbf{b}$  linearly independent. The plane through  $\mathbf{c}$  spanned by  $\mathbf{a}$  and  $\mathbf{b}$  is the set

$$\begin{aligned}\mathbb{P} &= \{\mathbf{x} \in \mathbb{R}^n : \mathbf{x} = \mathbf{c} + \mathbf{y}, \text{ with } \mathbf{y} \in \text{span}(\mathbf{a}, \mathbf{b})\} \\ &= \{\mathbf{x} \in \mathbb{R}^n : \mathbf{x} = \mathbf{c} + s\mathbf{a} + t\mathbf{b}, s, t \in \mathbb{R}\}\end{aligned}$$

### Examples

- The set  $\{(r, s, 1)^T : r, s \in \mathbb{R}\}$  is the plane through  $(0, 0, 1)^T$  spanned by the vectors  $(1, 0, 0)^T$  and  $(0, 1, 0)^T$ .
- $\mathbb{R}^2$  is the only plane contained in  $\mathbb{R}^2$ : If  $\mathbf{a}, \mathbf{b} \in \mathbb{R}^2$  are linearly independent,  $\text{span}(\mathbf{a}, \mathbf{b}) = \mathbb{R}^2$ . As a consequence, every plane  $\mathbb{P} \subset \mathbb{R}^2$  fulfills  $\mathbb{P} = \mathbb{R}^2$ .

## Alternative definitions of planes

**Theorem.** Let  $\mathbb{P} \subset \mathbb{R}^n$  be a plane

- (i)  $\mathbb{P}$  is uniquely determined by three points  $\mathbf{x}, \mathbf{y}, \mathbf{z} \in \mathbb{P}$ , subject to the condition that

$$\mathbf{a} = \mathbf{x} - \mathbf{z} \text{ and } \mathbf{b} = \mathbf{y} - \mathbf{z}$$

are linearly independent. In this case,

$$\mathbb{P} = \{\mathbf{c} = \mathbf{z} + s\mathbf{a} + t\mathbf{b} : s, t \in \mathbb{R}\} . \quad (9)$$

- (ii) Assume that  $n = 3$ . There exists a vector  $\mathbf{n} \in \mathbb{R}^3$  with  $|\mathbf{n}| = 1$ , and  $r \geq 0$  such that

$$\mathbb{P} = \{\mathbf{c} \in \mathbb{R}^3 : \mathbf{c} \cdot \mathbf{n} = r\} . \quad (10)$$

The equation (10) is called **Hesse's normal form** of the plane  $\mathbb{P}$ , and  $\mathbf{n}$  is called the **normal vector** of the plane.

# Planes in $\mathbb{R}^3$

**Theorem.** Let  $\mathbb{P}, \mathbb{P}' \subset \mathbb{R}^3$  denote planes. Then precisely one of the following three cases can occur:

- 1  $\mathbb{P} = \mathbb{P}'$ ;
- 2  $\mathbb{P} \cap \mathbb{P}'$  is a straight line;
- 3  $\mathbb{P} \cap \mathbb{P}' = \emptyset$ .

In the first or third case,  $\mathbb{P}$  and  $\mathbb{P}'$  are called **parallel**

As before, the different cases are best sorted out using the Hesse normal forms of the two planes.

# Applications of Hesse's normal form for planes

## Theorem

Consider planes  $\mathbb{P}, \mathbb{M} \subset \mathbb{R}^3$ , given by the equations

$$\mathbb{P} = \{\mathbf{c} \in \mathbb{R}^2 : \mathbf{c} \cdot \mathbf{n} = r\} \text{ and } \mathbb{M} = \{\mathbf{c} \in \mathbb{R}^2 : \mathbf{c} \cdot \mathbf{m} = s\}, \quad (11)$$

with  $\mathbf{n}, \mathbf{m}$  of length 1, and  $r, s > 0$ . Then the following statements are true:

- (i)  $\mathbb{P}$  is **uniquely defined** by  $\mathbf{n}$  and  $r > 0$ :  $\mathbb{P} = \mathbb{M}$  if and only if  $\mathbf{n} = \mathbf{m}$  and  $r = s$ .
- (ii)  $\mathbb{P} \cap \mathbb{M} = \emptyset$  if and only if  $(\mathbf{n} = \mathbf{m} \text{ and } r \neq s)$  or  $(\mathbf{n} = -\mathbf{m})$ .  
Hence:  $\mathbb{P}$  and  $\mathbb{M}$  are parallel iff their normal vectors coincide up to a sign.
- (iii)  $\mathbb{P} \cap \mathbb{M}$  is a straight line if and only if  $\mathbf{n} \neq \pm \mathbf{m}$ .

Remaining question: How to compute the HNF of a plane.

## Cross product of two vectors

**Definition.** Given  $\mathbf{a}, \mathbf{b} \in \mathbb{R}^3$ , the **cross product**  $\mathbf{a} \times \mathbf{b}$  is defined as

$$\mathbf{a} \times \mathbf{b} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \times \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = \begin{pmatrix} a_2 b_3 - a_3 b_2 \\ a_3 b_1 - a_1 b_3 \\ a_1 b_2 - a_2 b_1 \end{pmatrix}. \quad (12)$$

**Theorem: Properties of the cross product.**

For all  $\mathbf{a}, \mathbf{b}, \mathbf{c} \in \mathbb{R}^3$  and  $r \in \mathbb{R}$ ,

- (i)  $r(\mathbf{a} \times \mathbf{b}) = (r\mathbf{a}) \times \mathbf{b} = \mathbf{a} \times (r\mathbf{b})$ , as well as  $(\mathbf{a} + \mathbf{b}) \times \mathbf{c} = \mathbf{a} \times \mathbf{c} + \mathbf{b} \times \mathbf{c}$ .
- (ii)  $\mathbf{a} \times \mathbf{b} = -\mathbf{b} \times \mathbf{a}$ , in particular  $\mathbf{a} \times \mathbf{a} = \mathbf{0}$ .
- (iii)  $\mathbf{a} \times \mathbf{b}$  is orthogonal to  $\mathbf{a}$  and  $\mathbf{b}$ .
- (iv) If  $\mathbf{a}, \mathbf{b}$  have angle  $\alpha$ , then  $|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}||\mathbf{b}| \sin(\alpha)$  (area of the parallelogram with sides  $\mathbf{a}, \mathbf{b}$ ).

# Computation of Hesse's normal form for planes

Given a plane  $\mathbb{P} \subset \mathbb{R}^3$  in parametric form

$$\mathbb{P} = \{ \mathbf{x} = \mathbf{z} + s\mathbf{a} + t\mathbf{b} : s, t \in \mathbb{R} \} ,$$

we are looking for  $\mathbf{n}$  with  $|\mathbf{n}| = 1$  and  $r > 0$ , meeting the requirements

$$\begin{aligned} \mathbf{n} \cdot \mathbf{a} &= \mathbf{n} \cdot \mathbf{b} = 0 \\ \mathbf{n} \cdot \mathbf{z} &= r . \end{aligned}$$

Using the properties of the cross product, we see that

$$\mathbf{n} = \pm \frac{1}{|\mathbf{a}| |\mathbf{b}| \sin(\alpha)} \mathbf{a} \times \mathbf{b}$$

is the suitable candidate. The sign of the right hand side is chosen to guarantee that  $\mathbf{n} \cdot \mathbf{z} \geq 0$ , and let  $r = \mathbf{n} \cdot \mathbf{z}$ .

# Minimal distance of a point to a plane

Given a plane  $\mathbb{P} \subset \mathbb{R}^3$  and a point  $\mathbf{x} \in \mathbb{R}^3$ , we define the **distance of  $\mathbf{x}$  to  $\mathbb{P}$**  as

$$\text{dist}(\mathbf{x}, \mathbb{P}) = \min_{\mathbf{c} \in \mathbb{P}} |\mathbf{c} - \mathbf{x}|$$

**Theorem.** Let  $\mathbb{P}$  be given in Hesse normal form,

$$\mathbb{P} = \{\mathbf{c} \in \mathbb{R}^3 : \mathbf{c} \cdot \mathbf{n} = r\}$$

Then the distance of a point  $\mathbf{x}$  to  $\mathbb{P}$  is computed as

$$\text{dist}(\mathbf{x}, \mathbb{P}) = |\mathbf{x} \cdot \mathbf{n} - r| .$$

The point in  $\mathbb{P}$  with smallest distance to  $\mathbf{x}$  is computed as

$$\mathbf{c}_0 = \mathbf{x} + (r - \mathbf{x} \cdot \mathbf{n})\mathbf{n} .$$



# Summary

## Important notions

- The vector space  $\mathbb{R}^n$  and operations defined on it.
- Geometric interpretations of vector addition and scalar multiplication
- Scalar product and Euclidian length
- Linear combinations and linear independence
- Subspaces, lines and planes
- Hesse's normal form for lines in  $\mathbb{R}^2$  and for planes in  $\mathbb{R}^3$ .
  - How to compute it, and
  - how to use it (e.g., computing distances)